

**MUS421–571.1: Electroacoustic Music Composition**  
**LAB 4 – DUE MAR 18**

Please submit a **zip file** of your session folder — session file (.rpp)+ folder of audio files (.wav + others), along with the **stereo bounce/render** of your piece (.wav). You will need to be able to open your session on my/your computer to show to the class on the big screen how you made what you made.

1. Create a short piece that prominently features modulation. You may use sounds you recorded, sounds you did not (sine waves work really well), delay, reverb, panning, pitch shift, reverse, splicing, volume, time compression/expansion – all of the techniques you have learned thus far. You may not use pre-produced samples (drum beats, loops, synths, etc.); please build your sonic content from raw audio samples.